

# FREELANCE **INTERACTIVE** DEVELOPER

## **AYMERIC LAMBOLEY**

**Date of Birth** : 22 May 1989

**Adress** : 21000 DIJON, FRANCE

**Phone** : +33 674 676 283

**Mail** : [aymeric.lamboley@gmail.com](mailto:aymeric.lamboley@gmail.com)

**Websites** : <http://aymericlamboley.fr>

<http://aymericlamboley.fr/blog/>

**Driving licence** : Yes

## **LANGUAGES**

**French** : mother tongue

**English** : advanced level

**German** : basic communication skills

## **EDUCATIONAL BACKGROUND**

**2010 - 2012** : Multimedia Developer at Gobelins, Annecy

**2009 - 2010** : UTBM, Computer Science Engineering, Belfort

**2007 - 2009** : 2 years degree (HND) in Multimedia, Montbéliard

**2007** : Science advanced level, Belfort

## **PROFESSIONAL EXPERIENCE**

**2013 - :** Freelance Interactive developer (games, mobile applications, web) at <http://davikingcode.com>

**2012 - :** Citrus Engine's Lead Developer, Open-Source AS3 game engine.

**July 2010 - June 2012** : Web (back/front) Developer at Swad's agency, sandwich course

**2011** : Freelance work on prototypes for AJ Management Consulting, Dubai UAE

**March - June 2009** : Internship at Turbulent Média Inc. web agency, Montréal Canada

## **TECHNICAL SKILLS**

Advanced Object Oriented Programming, UML, DataBase Modeling

**Cross platform** : ActionScript 3 & Air, Unity, Canvas & WebGL

**Native languages** : Objective-C, Java, C / C++

**Web** : HTML5 / CSS3 / Javascript (jQuery) / AJAX,

PHP / SQL / CMS

**Games** : Citrus Engine, AS3 game framework (contributor),

Spritesheets, Blitting, Physics engine (Box2D, Chipmunk and Nape),

Entity/Component System, Data Structures and Object Pooling.

**Softwares** : Eclipse & FDT, Unity, Xcode, IntelliJ IDEA, NetBeans,

MonoDevelop, Sublime Text, SVN / GIT, Flash Pro, Photoshop,

TexturePacker, PhysicsEditor, ParticleDesigner,

GlyphDesigner.

